

LOCAL FORUMS FOR DEVELOPING PARTICIPATORY DEMOCRACY

CASE STUDIES



IDEAL-EU project

Clelia Colombo, Government of Catalonia

The IDEAL-EU project has supported the efforts of the European Parliament to raise awareness on the topic of climate change and

energy among the EU citizens, especially the new generations, and to propose the appropriate policy responses at all institutional levels (including Member States and Regions).

Reported impact has been threefold:

- An increased visibility of the latest evidence on climate change policy in the EU, with special respect to the ongoing initiatives and priorities in the context of 'Kyoto II' negotiation rounds, at all levels of Regional constituency (including environmental institutions and agencies, academia and research centres, the business and civil society, regional and local public administrations, etc.);
- A living experimentation of advanced eParticipation techniques to elicit the involvement and ensure an informed deliberation of EU citizens (especially young people) on policy related issues;
- An evidence-based and reasonable set of recommendations to EU Regional Parliaments wanting to integrate eParticipation in the context of political decision making.

For more information about the project :

www.ideal-eu.net

Virtual European Parliament

"Virtual European Parliament"

Mark De Colvenaer

The Virtual European Parliament project (VEP) aims as a trial project at integrating young EU citizens from 3 different regions (Lulea, Barcelona, Flanders) in the decision making process of the European Parliament. As a trial project the Virtual EP activities will run in parallel to the actual agenda of the European Parliament. The young EU citizens will be able to access relevant information via the VEP portal, will be able to share thoughts with the other participants, will be able to collaboratively write reports on specific topics and will be asked to give their opinion via mobile voting and surveying. The process is moderated by an international support office looking after the quality of all Virtual EP activities.

The objective of the project is to successfully create a public room – the Virtual European Parliament - for debate between citizens and decision makers (for example Members of the European Parliament (MEP's)). The results of our project will contribute to the objective in 2010 to create a single European information space with increased knowledge about how to bring citizens and decision makers together in dialogue and debate. Our project will also contribute to an improved legislative process by successfully bringing citizens and decision makers together.

For more information about the project :

www.virtualep.eu



This project is co-financed by the European Commission under the Fundamental Rights and Citizenship Programme



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Pep-net

Francesco Molinari

PEP-NET is a European network of all stakeholders active in the field of eParticipation. PEP-NET includes public bodies, solution providers and citizen organizations as well as researchers and scientists. The network is open to all organizations willing and actively trying to advance the idea and use of eParticipation in Europe.

The project aims to help overcome fragmentation and promote best practice by connecting established and experienced eParticipation players and networks throughout Europe as a critical first step. The objective of this project is to achieve critical mass for the establishment of a Pan European eParticipation Network (PEP-NET). Such a network will act as a repository and disseminator of good practice and exchange of experience, and be a visible resource for all interested parties across the European Union.

PEP-NET ensures wider access to European eParticipation projects and permit more effective dialogue between eParticipation experts, researchers, practitioners, public administrations, civil society organisations and the interested public with the ultimate goal of facilitating knowledge transfer, encouraging further eParticipation trials and establishing European leadership in this field. To do so, PEP-NET seeks to showcase participatory technologies "in action" by leveraging the full potential of popular Web 2.0 and 3.0 tools such as: Facebook, Twitter, YouTube, DIGG...PEP-NET uses these new social networking tools to increase the availability of ICT-based solutions for public participation, thereby helping to achieve one of the main objectives of the ICT PSP work programme.

For more information about the project : <http://pep-net.eu/>



Zemos98

Felipe M González Gil

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ZEMOS98 is an international collective of creation and cultural production based in Seville (Spain) since 1995. The members are technicians and communicators of images and sound that use Internet as a space for communication, learning and creation. They organize the International Festival ZEMOS98 about contemporary audiovisual culture, with artists and projects like Dj Spooky, Peter Greenaway, Coldcut, Wu Ming.... The web page is an online publication specialized in contemporary culture and creation where you can find texts, online television, radio and blogs about audiovisual and media art.

For more information about Zemos98 :

www.zemos98.org

